#### **CHAPTER I**

#### INTRODUCTION

English proficiency, especially in listening, is a crucial skill for non-native speakers to master. Many students find it challenging to improve their English listening skills due to various factors such as limited exposure to the language and lack of engaging resources. Good learning materials are needed to improve the quality of teaching and learning English. One effective and enjoyable approach that students have been utilizing to enhance their listening abilities is through the use games.

# 1.1 Background of the study

Listening is part of basic English language skills. Listening is really important communication to other people because it helps understand their ideas better and share our own ideas too (Tabieh et.al.2021). Listening is a process in which a person concentrates on listening, understanding and responding to his interlocutor according to the information he has heard (Bodie, 2018). Listening is the primary requirement for a child's language development and vocabulary richness.

In daily life, listening is a crucial action for students. Listening to using games can be an excellent tool for learning languages (Lestary, 2019). Because understanding English sounds requires more attention and high concentration. The major component in English language learning and teaching because learners do more listening than people listen.

Studying in senior high schools, self-learning and e-learning have become generally accepted methods for improving English ability. Moreover, using appropriate learning strategies and developing effective learning activities which support English learning is an important topic in the field of computer-assisted language learning (CALL) (Collins, 2005).

There are strategies for learning to listen to English quickly. 1 Listen to the same English podcast every day for a week. 2 watch English films, videos or news. 3 listening to English music. 4 playing while learning English. Therefore, it is very important to strive to implement new strategies in helping students improve these specific skills in addition to active listening skills, which involve listening with all the senses and interacting with the speaker by showing verbal responses and nonverbal that shows understanding (Cunsolo Willox et al., 2012; Ellison & Wang, 2018).

The use whispering game in teaching listening can help memorization, improve accent, write English correctly and help to grow vocabulary. It is one of the receptive skills and it engages people in understanding and interpreting English data. Listening skills can help students understand some of the English terms they may encounter through this game.

The fact is that students have difficulty learning listening because without effective learning strategies and skills to understand students' listening skills. However, listening not only helps students understand what the teacher says. Listening also helps students speak clearly to others. Listening will help students

learn how to pronounce words correctly, how to use intonation, and where to put stress on words and sentences.

Previous researchers conducted by Faisol As'Ari by taking the title Effectiveness of Chinese Whispers on Listening Skills of Class VIII Students at Mts YPSM Baran Maesan Mojo Kediri in the 2015-2016 school year teachers used listening techniques and learning media with the game "Chinese Whispers" in class so that students did not feel bored. Several studies have explored the use of whispering games in education. One study aimed to find out whether whispering games can improve students' listening techniques. The study involved eighth grade students and found that the use of whisper games resulted in a significant improvement in listening scores, indicating that these games can have a positive impact on learning outcomes.

Listening skills are very important to learn considering that in English between the written word and its pronunciation there are many differences. Therefore, in order to communicate easily, listening skills must continue to be improved. Mastery of listening skills in English can be said to be quite difficult.

This study also helps teachers understand the importance of student engagement in learning. Students may benefit from the findings of this study. To learn the target material, students can enjoy games and competition. They can reduce stress, improve concentration and enhance communication.

Because this research is focused on how students learn to listen effectively and entertainingly, the researcher took the title of this research is *The Use of Whispering game "I Can Hear Your Voice" in Teaching Listening at SMAN 1 Krembung.* 

# 1.2 Statement of problem

Based on the background above, the problem of the research can be formulated in the following questions:

- 1.2.1 How is the use of Whispering game "I Can Hear Your Voice" in teaching listening to the X grade students at SMAN 1 Krembung?
- 1.2.2 How are students' perceptions on the use of Whispering game "I Can Hear Your Voice" in teaching listening?

# 1.3 Objective of the study

Based on the problem statement above, this study aims to find out:

- 1.3.1 To describe the use of the Whispering game "I Can Hear Your Voice" in teaching listening for class X students at SMAN 1 Krembung.
- 1.3.2 To describe students' perceptions of the use of the Whispering game "I Can Hear Your Voice" in teaching listening.

# 1.4 Significance of the study

Research results can be used to strengthen theories and methods regarding the use of playing game to develop students' listening skills.

#### 1.4.1 For Teacher

This study provides information to English teachers on how playing English games can improve listening skills and learn effectively. It is true that using English whispering games can improve listening skills and knowing how to teach listening using games, especially the whispering game "I Can Hear Your Voice".

#### 1.4.2 For Students

By using whispering game as one of the techniques which was applied in learning process, it would be hoped that could make easily for students and more interesting in learning English especially in listening mastery. So, the students could be more active in the classroom.

#### 1.4.3 Other Researcher

In addition, then researcher this study provides a lot of room for novice researchers who want to conduct research on the same subject on a larger scale and with a large reference sample.

## 1.5 Scope and Limitation

Based on the researcher pre observation, the researcher identified that listening is the most difficult subject to master in class. The implementation of whispering games in listening learning is focused on the use of whispering games to find that the game can activate students and help to improve listening skills.

Specifically, this study observed in class 10 with a total of 34 students, because class 10 is still at a beginner level and using games will make it easier to get students' attention and focus on listening material.

# 1.6 Definition of key term

### 1.6.1 Whispering Game

Whispering game is a game played by groups where one person whispers a message to a member of their group and then passes it through a line of people until the last player member, and announces the message to the whole group.

# 1.6.2 Listening

Listening is one of the most important skills in language learning and communication. It is the ability to accurately receive and interpret spoken language.

# 1.6.3 Teaching Listening

Teaching listening is essential for effective language learning. Various strategies and activities can help students improve their listening abilities.

# 1.6.4 Game

Games are one type of media used for provide teaching, increase the user's knowledge through something unique and interesting media. Game is an English word that means game or competition, or can be understood as a publicly organized activity Made for fun.

# 1.6.5 Perception

Perception is the process by which organisms interpret and organize sensation to produce a meaningful experience of the world (Lindsay & Norman, 1977). Perception is how people react to the information.

